

CITY OF DE PERE

2021 PAY PERIODS AND PAYROLL DATES

| Pay Period | Saturday | thru | Friday | Payroll Date |
|------------|--------------------|------|--------------------|--------------------|
| 1 | December 26, 2020 | thru | January 8, 2021 | January 15, 2021 |
| 2 | January 9, 2021 | thru | January 22, 2021 | January 29, 2021 |
| 3 | January 23, 2021 | thru | February 5, 2021 | February 12, 2021 |
| 4 | February 6, 2021 | thru | February 19, 2021 | February 26, 2021 |
| 5 | February 20, 2021 | thru | March 5, 2021 | March 12, 2021 |
| 6 | March 6, 2021 | thru | March 19, 2021 | March 26, 2021 |
| 7 | March 20, 2021 | thru | April 2, 2021 | April 9, 2021 |
| 8 | April 3, 2021 | thru | April 16, 2021 | April 23, 2021 |
| 9 | April 17, 2021 | thru | April 30, 2021 | May 7, 2021 |
| 10 | May 1, 2021 | thru | May 14, 2021 | May 21, 2021 |
| 11 | May 15, 2021 | thru | May 28, 2021 | June 4, 2021 |
| 12 | May 29, 2021 | thru | June 11, 2021 | June 18, 2021 |
| 13 | June 12, 2021 | thru | June 25, 2021 | July 2, 2021 |
| 14 | June 26, 2021 | thru | July 9, 2021 | July 16, 2021 |
| 15 | July 10, 2021 | thru | July 23, 2021 | July 30, 2021 |
| 16 | July 24, 2021 | thru | August 6, 2021 | August 13, 2021 |
| 17 | August 7, 2021 | thru | August 20, 2021 | August 27, 2021 |
| 18 | August 21, 2021 | thru | September 3, 2021 | September 10, 2021 |
| 19 | September 4, 2021 | thru | September 17, 2021 | September 24, 2021 |
| 20 | September 18, 2021 | thru | October 1, 2021 | October 8, 2021 |
| 21 | October 2, 2021 | thru | October 15, 2021 | October 22, 2021 |
| 22 | October 16, 2021 | thru | October 29, 2021 | November 5, 2021 |
| 23 | October 30, 2021 | thru | November 12, 2021 | November 19, 2021 |
| 24 | November 13, 2021 | thru | November 26, 2021 | December 3, 2021 |
| 25 | November 27, 2021 | thru | December 10, 2021 | December 17, 2021 |
| 26 | December 11, 2021 | thru | December 24, 2021 | December 31, 2021 |

* Paid on the second payroll of each month:

Alderspersons

Mayor

Paid on Premise Firefighters

Police Shift Differential